

SKILLS	STAT	LVL	P

CYBERWARE	HC

WEAPON	TYPE	WA	CON.	AVAIL	DAMAGE	SHOTS	ROF	R£L.	RNC.	COST

Martial Arts	IРх	Strike	Ki⊏k	Blo⊂k	Dodge	Throw	Hold	كغط	Choke	Sweep	Crapple

Special Abilities Administrator Resource Aircraft Sense Authority Barter Brotherhood Chameleon Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath Workgang	Skill	LVI
Aircraft Sense Authority Barter Brotherhood Chameleon Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Trace Urban Survival Vamp Vehicle Zen Warpath		
Authority Barter Brotherhood Chameleon Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Administrator Resource	
Barter Brotherhood Chameleon Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Aircraft Sense	
Brotherhood Chameleon Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Authority	
Chameleon Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Barter	
Charismatic Leadership Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Brotherhood	
Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath		
Combat Sense Con Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Charismatic Leadership	
Counsel Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Combat Sense	
Credibilit Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath		
Family Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Counsel	
Gang Rank Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Credibilit	
Interface Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Family	
Jury Rig Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Gang Rank	
Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Interface	
Kith Marine Instinct Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Jury Rig	
Medical Tech PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath		
PA Combat Sense Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Trace Urban Survival Vamp Vehicle Zen Warpath	Marine Instinct	
Reason Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Medical Tech	
Recognition Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	PA Combat Sense	
Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Trace Urban Survival Vamp Vehicle Zen Warpath	Reason	
Reconnaissance Research Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Recognition	
Resources Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Reconnaissance	
Salvage Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Research	
Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Resources	
Scrounge Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Salvage	
Sneak Space Combat Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath		
Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Sneak	
Spy Craft Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Space Combat	
Streetdeal Street Tactics Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Spy Craft	
Thief Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Streetdeal	
Titillate Trace Urban Survival Vamp Vehicle Zen Warpath	Street Tactics	
Trace Urban Survival Vamp Vehicle Zen Warpath	Thief	
Urban Survival Vamp Vehicle Zen Warpath	Titillate	
Vamp Vehicle Zen Warpath		
Vehicle Zen Warpath	Urban Survival	
Vehicle Zen Warpath	Vamp	
Warpath		
	Workgang	

Attractiveness	
Personal Grooming	
Wardrobe & Style	

Body	
Controlled Hypervent.	
Endurance	
Strength Feat	
Swimming	

Cool	
Cadre tactics	
Interrogation	
Intimidate	
Meditation	
Oratory	
Resist Drug & Torture	
Rhetoric	
Streetwise	

Empathy	
Animal Handling	
Human Perception	
Interview	
Leadership	
Palmistry	
Perform	
Persuasion & Fast Talk	
Seduction	
Simper	

Skill	LVI
Empathy Continued	
Social	
Trance	

Intelligence	
Accounting	
Anthropology	
Astral Navigation	
Astrogation	
Astrology	
Awareness/Notice	
Body Language	
Biogenetics	
Biology	
Botany	
Braindance Use	
Bureaucracy	
Business Sense	
Chemistry	
Composition	
Corporate Policy	
Culture	
Diagnose Illness	
ECM	
Education & Knowledge	
Eiditic Memory	
Gamble	
Geology	
Grapholog	
Herbalism	
Hide/Evade	
History	
Library Search	
Magic (Stage Magic)	
Mathematics	
NuScub	
Physics	
Pilot: Ship	
Programming	
Psychology	
Rune Lore	
Sailpower	
Seamanship	
Shadow/Tra	
Space Survival	
Stock Market	
Street Survival	
System Knowledg	
Tactics	
Teaching	
Theology	
Underwater Survival	
Urban Survival	
Vampire Lore	
Water Vehicles	
Wilderness Survival	
Zoology	

Reflexes	
Action Game	
Archer	
Athletics	
Brawling	
Combat Soccer	
Dance	
Dodge & Escap	
Driving	
EVA	
Fencing	
Handgun	
Heavy Weapons	

≤kill	LVI
Reflexes Continued	
Melee	
Motorcycle	
Oper. Hvy Machinery	
Pilot: Deep Dive Suit	
Pilot: Dirigible	
Pilot: EVPA	
Pilot: Gyro	
Pilot: Fixed Wing	
Pilot: Hardshell	
Pilot: OTV	
Pilot: Power Armor	
Pilot: Remote	
Pilot: Shuttl	
Pilot: Sub	
Pilot: Vectored Thrust	
Rifle	
Sleight of Hand	
Stealth	
Underwater Combat	
Underwater Hvy Wpns	
Underwater Weapons	
Water Vehicles	
Zero-G Combat	
Zero-G Maneuver	

Technical	
Aero Tech	
AV Tech	
Basic Tech	
Braindance Editing	
Calligraphy	
Cryotank Operation	
Cyberdeck Design	
Cybertech	
Demolitions	
Disguise	
Electronics	
Electronic Security	
Expert: Elect. Warfare	
First Aid	
Forgery	
Gyrotech	
Marine tech	
Municipal Comm.	
Origami	
Paint or Draw	
PA Tech	
Pharmaceuticals	
Photography & Film	
Pick Loc	
Pick Pocket	
Play Instrument	
Pressure Suit Tech	
Sonar Tech	
Spacecraft Tech	
Sub Tech	
Tattooing	
Video Manipulation	
Weaponsmith	
Wetware Design	

Psyche	
Psychic	
Psy/Emp	
Aura Reading	
Tarot Lore	

Voodoo Divination

Skill	LVI
Languages (INT)	
Albanian	
Armenian	
Australian Aboriginal	
Baltic	
Basqu	
Celtic	
Creole & Patois	
Dravidian	
Esperanto	
Finnic	
Germanic	
Greek	
Hamitic	
Indic	
Indo-Iranian	
Japanese	
Khoisan	
Korean	
Loglan/Logical Lang.	
Mayalo-Polynesian	
Mon-Khmer/Annamit	
Niger-Kordofanian/Afr.	
Nilotic	
Papuan	
PC-Speak	
Romantic	
Semetic	
Sign Languag	
Sino-Tibetan	
Slavic	
Streetslang	
Turkic	
Ugrian	
Algonquian	
Athabascan	
Caddoan	
Haida	
Inuit	
Iroqouian	
Macro-Chibchan	
Mayan	
Muskhogean	
Otomanguean	
Salishan	
Siouan	
South American Indian	
Tlingit	
Uto-Aztecan	

Expert Skills & Area Kr	iow.
Area Know:	
Area Know:	
Area Know:	
Expert:	

Skill	IPx	STAT	Sk.LV.	St.LV.	D10+	IP
	<u> </u>					
			ī			ì

Skill	Px	Stat	Sk.Lv.	St.LV.	DIO+	₽

MA	IРх	Strike	Ki⊏k	Blo⊂k	Dodge	Throw	Hold	Esc	Choke	Sweep	Crapple
Damage		1D6/2+DM	1D6+DM		-2ATT	1D6+DM, Stun-2		Escape Hold or Choke	1D6/Turn	+2 next ATT	Auto Choke, Hold or Throw next action

Cyberware	€B	НС	Cyberwar	e		€B	
						+	
		 				+	
							-
	HC Total					HC Total	
					Humanity Co	st Grand Tota	ı
					·	·	
Cash & Expenses	Assets &	Property					
Available Cash	Asset		Value	Asset		,	Value

Cash & Expense	25
Available Cash	
Housing	
Food	
Phone	
Other Expenses	
	•

Assets & Property			
Asset	Value	Asset	Value

Cear	WT	Cost

Cear	WT	Cost

Cear	WT	Cost

WEAPON	TYP€	WA	CON.	AVAIL	DAMAGE	SHOTS	ROF	REL.	RNO.	COST
					-					

Background

	Advantages & Disadvantages
	Life Events List one life event for each year from age 16
Year	
Year	List one life event for each year from age 16
Year	List one life event for each year from age 16
Year	List one life event for each year from age 16
Year	List one life event for each year from age 16
Year	List one life event for each year from age 16
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Year	List one life event for each year from age 16

The Cyberpunk 2020 Character Dossier

Welcome to the first expansive, organized Cyberpunk character sheet, b rought to you by the good folks at www.CyberpunkContraband.com. This record sheet set is designed for use in keeping track of your favorite, most cherished surviving characters from your cyberpunk campaigns.

The first page is the combat page. It carries your complete stats, plus space for all the necessary skills, cyberware, some martial arts and the weapons your character usually uses in a fight.. One important note is the extra 8 damage boxes which is for support of some of the variant material created by game fans, like the Aliens and Starship Troopers material. You'll also note some of the other 'extras', like support for Radiation exposure from the Near Orbit and Deep Space books and support for the new stats found in Night's Edge and other books published by Ianus Publications or Dream Pod 9. All in all, the page is designed to keep everything you need for combat focused on a single page.

The second page is your master skill page. Unlike other published pages, we provide two variants for this page. The first variant is the typical alphabetized listing, with room to check off the skill and list your current skill level. The list is very complete, with a complete list of the language skills and space for 3 area knowledge skills and about 15 expert skills.

The second variant is our custom skills page, which allows you to keep far better track of your skills. Space is provided for 100 skills, a special consideration for those using the DP9 magic or psychic skills, plus a section for more martial arts. Each skill line provides room for the skill name (skill), Improvement Point Multiplier (IPx), the associated statistic (STAT), the skill's current level (sk.lv.), the stat's current level (st.lv.), and the skill total before die roll (D10+). Finally there is space to track IP spent on the skill thus far toward the next skill level, especially useful when you have a Referee that like giving skill-specific critical success IP bonuses or forces you to distribute your earned IP each session. There is also a small section for more martial arts should your character actually have knowledge of more than the three listed on the combat page.

Next is the cyberware and outfit page. This allows you to provide a lengthy list of installed cyberware, with space for 36 items, more than enough to suck up most if not all your empathy through Humanity Loss. Along with this is a small sectio to track your cash and monthly expenses, any assets and property you own (houses, cars, etc.) along with your character's typical outfit or costume and gear. There's also some more room for an extra dozen weapons.

Fourth is the life story page. This is where you list the character's background, lifepath data (supporting characters up to 38 years of age), life story, advantages and disa vantages from Ocelot's CharGen, Fusion, or Neo-City, etc.

The eventual goal is to create a complete dossier that can handle with relative ease any version of Interlock or Fuzion. As the dossier evolves, you'll always be able to obtain a copy from www.cybe rpunkcontraband.com. Just beware, eventually it may become the Fuzed Interlock Character Dossier rather than remaining with the Cyberpunk 2020 Character Dossie name..

In all, this character dossier will suit the need of almost any player. If you find thi s document useful, please consider making a donation to the author at http://www.cyberpunkcontraband.com/donations.asp